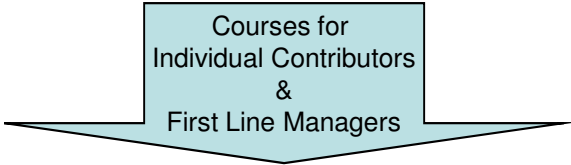


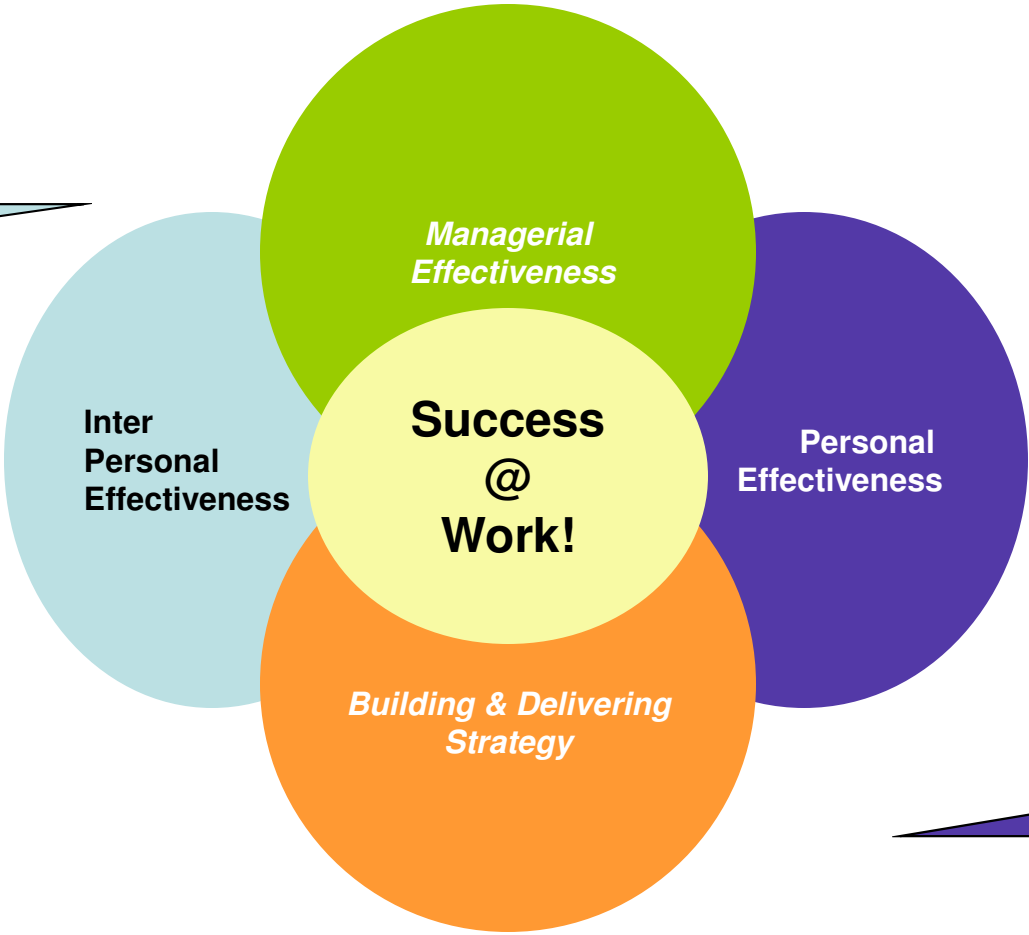


Enabling Performance...

- Business Aligning learning activities, Measuring Effectiveness & Transferring Ownership for Learning to the employee have always been daunting challenges to HR Leaders.
- Mentor has focused on these challenges single mindedly over the last 6 years and evolved models, processes & tools. We have tested them to our satisfaction.
- If you are looking for reliable, measurable & cost-effective learning solutions in the behavioural skills domain for your employees & managers, our Success@Work Suite should serve your purpose.
- Go ahead and launch your own internal Soft Skills University!



- ProComm Gym**
- Present IT!
 - Managing conflicts
 - Writing for Results
 - InfluenZing People
 - Managing Meetings
 - Win-Win Negotiating



- iMentor Gym**
- Prioritizing Work
 - Managing Stress
 - Problem Solving
 - Discoveree!
 - Team Working
 - Break Free



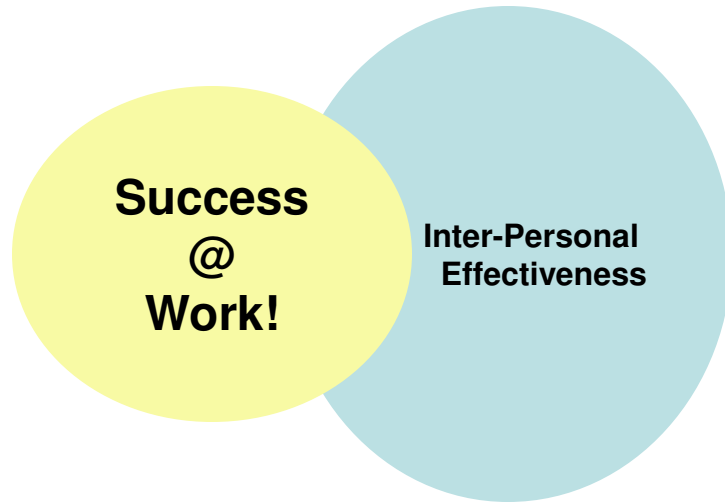
Mentor Learning

InnoVersity -Success@Work Learning Suite



MLIPE01: ProComm Gym

Works like any other gym, with 30 2-hour work outs to help in Communicating effectively with others. Methodologies involve assessments & action planning, counseling/coaching sessions, self study exercises & feedback.



All courses are designed for Individual Contributors as well as First Line Managers in the **Multi Stimuli Model**

Pre-Work
 +
Class Room
 +
Pre-Post Learning assessment
 +
Learning Application Project
 +
Skill Change @ work Audit

MLIPE02: Writing For Results – 16 Hours in Class room

Helps the learner understand personal skills in writing effectively. Provides tools/techniques for Writing e-mails, reports & proposals. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from supervisor on progress.

MLPE03: InfluenZing Others - 16 Hours in Class room

Helps the learner understand personal approach to verbal communication. Provides tools/techniques for persuading & influencing others at all levels. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

MLPE04: Different isn't Wrong - 16 Hours in Class room

Helps the learner understand personal approach to conflicts. Provides tools/techniques for dealing effectively with interpersonal conflicts at work and achieve results. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

MLPE05: Achieving Meeting Results! - 16 Hours in Class room

Helps the learner understand personal approach to managing meetings. Provides tools, methods & techniques for maximizing meetings as an individual or manager. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

MLPE06: Present IT! - 16 Hours in Class room

Helps the learner understand personal approach to making one to many presentations. Provides tools & methods for improving effectiveness of presentations. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

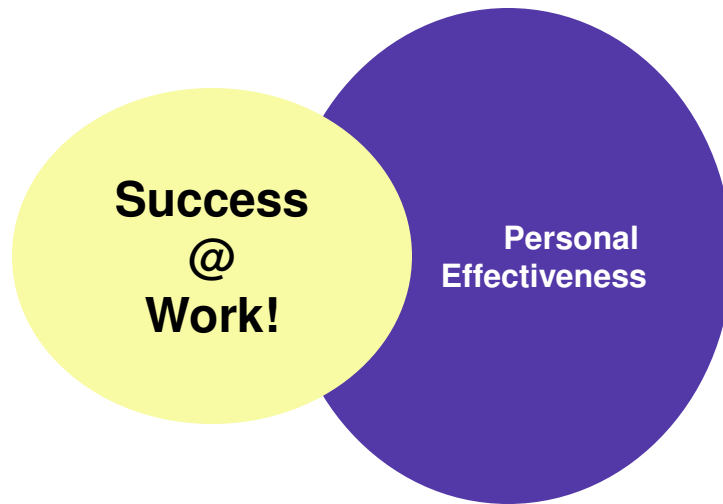
MLPE07: Win-Win Negotiating! - 16 Hours in Class room

Helps the learner understand negotiations as a process. Provides tools & techniques for practicing effective negotiations for small or large commitments. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.



MLPE01:iMentor Gym

Works like any other gym, with 30 2-hour work outs to help in understanding self & working effectively with others. Methodologies involve assessments & action planning, counseling/coaching sessions, self study exercises & feedback.



All courses are designed for Individual Contributors as well as First Line Managers in the **Multi Stimuli Model**

Pre-Work
+
Class Room
+
Pre-Post Learning assessment
+
Learning Application Project
+
Skill Change @ work Audit

MLPE02: Prioritizing Work – 16 Hours in Class room

Helps the learner understand personal styles in planning & prioritizing. Provides tools/techniques for managing time & priorities at work. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from supervisor on progress.

MLPE03: Managing Stress - 16 Hours in Class room

Helps the learner understand personal approach to dealing with stress. Provides tools/techniques for managing stress at work and build coping resources. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

MLPE04: Problem Solving - 16 Hours in Class room

Helps the learner understand personal approach to problem solving. Provides tools/techniques for solving problems at work and sustain solutions. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

MLPE05: Discoveree! - 16 Hours in Class room

Helps the learner understand personal attitudes. Provides a structured environment for assessing & understanding personal responses to various aspects in life. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

MLPE06: Team Working - 16 Hours in Class room

Helps the learner understand personal approach to collaborating at workplace. Provides tools & methods for improving workplace collaboration through personal behaviours. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

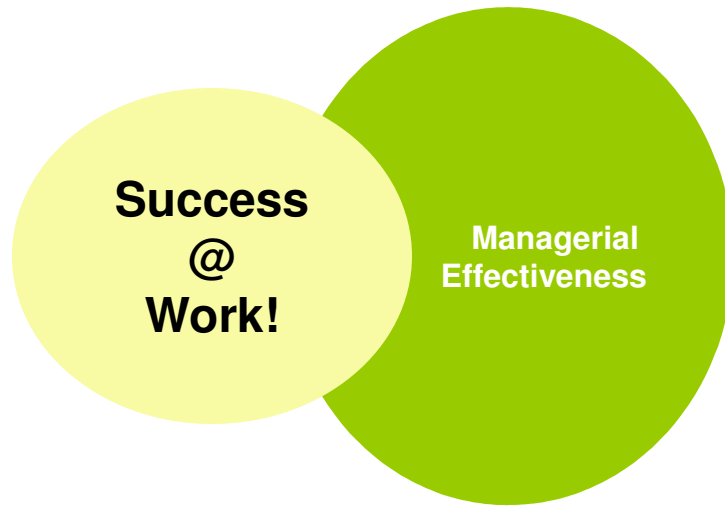
MLPE07: Break Free! - 16 Hours in Class room

Helps the learner understand Creativity & innovation as a process. Provides tools & techniques for practicing creative process. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.



MLME01:Leadership Gym

Works like any other gym, with 30 2-hour work outs to help in understanding personal leadership styles and managing teams. Methodologies involve assessments & action planning, counseling/coaching sessions, self study exercises & feedback.



All courses are designed for First Line as well as Second Line Managers in the **Multi Stimuli Model**

Pre-Work
 +
Class Room
 +
Pre-Post Learning assessment
 +
Learning Application Project
 +
Skill Change @ work Audit

MLME02: Hiring Right – 16 Hours in Class room

Helps the learner understand competency based hiring and enhances capability for selecting & aligning talent of the right kind. . Provides tools/techniques for managing the hiring process. Through learning application projects helps transfer concepts as skills at the workplace

MLME03: Coaching for Results - 16 Hours in Class room

Helps the learner understand the process of coaching for results. Provides tools/techniques for coaching people at work & developing teams. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

MLME04: Nurturing Performance - 16 Hours in Class room

Helps the learner understand elements of human performance & manage it effectively. Provides tools/techniques for diagnosing & solving performance problems at work. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

MLME05: Insights! - 16 Hours in Class room

Helps the learner enhance analytical & decision making capabilities. Provides a structured framework for analyzing problems at work and evolve sustainable solutions. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

MLME06: Execution Excellence - 16 Hours in Class room

Helps the learner understand personal approach to executing strategy. Provides tools & methods for improving execution excellence through process improvements. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

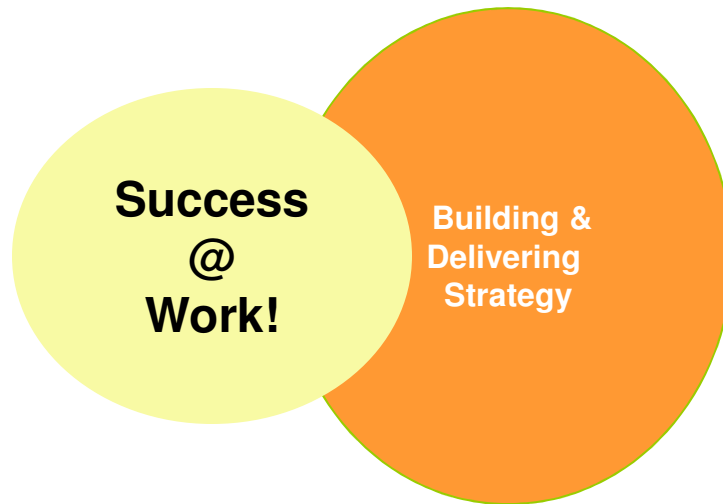
MLME07: Driving Quality! - 16 Hours in Class room

Helps the learner understand Quality Management as a process. Provides tools & techniques for practicing Quality Management. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.



MLBDS01: Business Strategy Gym

Works like any other gym, with 15 2-hour work outs to help in understanding development & implementation of business strategy. Methodologies involve case analysis, simulations, coaching sessions, self study exercises & feedback.



All courses are designed for Senior Managers in the **Multi Stimuli Model**

Pre-Work
+
Class Room
+
Pre-Post Learning assessment
+
Learning Application Project
+
Skill Change @ work Audit

MLBDS02: Building Business Strategy – 16 Hours in Class room

Helps the learner understand development of business strategy. Provides tools/techniques for creating & evaluating strategy. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from supervisor on progress.

MLBDS03: Enhancing Employee Engagement - 16 Hrs Class room

Helps the learner understand measuring & managing employee engagement. Provides tools/techniques for monitoring & driving employee engagement. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

MLBDS04: Developing Organizational Capability - 16 Hr Class room

Helps the learner understand linkage between organizational capability & business performance. Provides tools/techniques for measuring & managing organizational capability. Through learning application projects helps transfer concepts as processes at the workplace

MLBDS05: Manager's School - 32 Hours in Class room

Helps develop fundamental managerial skills in First line Managers. Provides a structured environment for assessing & understanding managerial competencies. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.

MLBDSE06: EAGLES - 88 Hours in Class room

Helps develop operational managers as Business Managers. Provides tools & methods for improving business management competencies. Through learning application projects helps transfer concepts as skills at the workplace & acquire feedback from others on progress.



**Success
@
Work!**

Delivery Model

***We can deliver any of the courses across India & APAC region.
We will Schedule Courses, Publish Calendar, Freeze Nominations.
Create batch lists, upload into LMS... and then for each batch...***

- Day (-10) : Send Course Invite to Participant***
- Day (-7) : Pre-Work***
- Day (-3) : Pre Course Skill Test***
- Day 1,2 :Class Room,***
- Day 4 : Post Course Skill Test & Assign Learning Application Project (LAP)***
- Day 40 : Submission of LAP***
- Day 45 : Grading & Feedback of LAP***
- Day 60 : Assign Self Learning Project (SLP)***
- Day 75 : Administer Closure Quiz for SLP***
- Day 85 :Administer Skill Change @ work Audit***
- Day 90 : Analyze & Report Course Effectiveness.***

Monthly Reporting of L1-Reaction, L2-Learning Change & L3-Skill change at work Data